Game Development Internship

Brave is looking for an exceptional software intern to join our core development team. We need an insightful and self-motivated applicant to contribute to our engine programming and game development initiatives. Be ready to think, code, and play outside the box in this high paced startup environment.

Candidate Responsibilities

- Build high performance systems for rendering, loading, networking, shaders, etc.
- Implement game systems such as inventory, abilities, animation, etc.
- Explore the best ways to leverage technology in service of Brave's team vision.

Candidate Qualifications

- Exceptional fluency in C/C++ and JavaScript
- A well rounded knowledge of the game engine ecosystem
- Passion for both AAA and Mobile Games

Pluses

- Experience working on at least one “Gold Standard” engine. (Unreal Engine or Unity)
- Experience working on at least one web engine. (Marmalade, Pixi.js, Phaser, etc.)
- Familiarity with ASM.js and Emscripten
- Fluency in a foreign language

Details

- Application Deadline: December 11, 2015
- Internship Timeline: Summer 2016 or One Year
- Schedule: Flexible

Brave Digital Entertainment is a technology and innovations startup based in New York founded to pursue creative insights in digital entertainment and games. Please email your cover letter and resume to info@brave-digital.com, and include the position title in the subject header.